

**IMPORTANT DATES:**

- Registration Dates: May 20, 2024, to May 22, 2024  
Schedule Released: May 24, 2024  
Regular Season Dates: May 28, 2024, to June 10, 2024  
Playoff Dates: June 11, 2024, to June 18, 2024

**GAME DAYS & TIMES:** Tuesday and Thursday between 4:00-6:00pm

**GAME LOCATION:** Student Recreation Center – MAC

**DIVISIONS OF COMPETITION:** Open

**MINIMUM NUMBER OF PLAYERS:** 6

**REGISTRATION/ROSTERS:** All teams initially will be pending until their roster has met the minimum number of players requirement. There are a limited number of spots available in each league/division and these spots will be filled based the order that teams meet the minimum player requirement. If the team does not have the minimum players required by the registration deadline, they will not be included in the Intramural season/tournament.

**FORMAT:** This is a 6-player open league. Round robin pool play followed by a single-elimination playoff. Ties will be broken based on the Tie-Breaking Procedures found in the Intramural Sports Participants Guide.

Group Structure and Playoff Qualification (subject to sportsmanship rating policy):

- Groups of 4 divisions      Top 2 Teams in Each Group Make Playoffs

**FORFEIT PROCEDURE:** If a team fails to have the minimum number of players at the scheduled game time, the opposing team who is present will have the following options:

1. Take the win by forfeit at that time. No contest will be played.
2. Choose to wait until the opponent arrives to compete. However, the official game clock will start running as scheduled. The game will commence once the opponents arrive with whatever game time is remaining on the clock and the score at 2-0, in favor of the waiting team. If the opposing team is not ready to play 10 minutes after the scheduled game time, the Intramural Staff will declare a forfeit win for the waiting team.

**GAME RULES:**

1. **COIN TOSS:** Captains will play Rock, Paper, Scissors (best of 1).
  - a. The winner will choose from:
    - i. Kickoff to start the 1<sup>st</sup> half.
    - ii. Which goal to defend.
  - b. The team that does not kickoff in the 1<sup>st</sup> half will get the 2<sup>nd</sup> half kickoff and teams will switch sides for the second half.
2. Each team must have 6 players (including a goalie) to start the game; no more than 3 players of a single gender on the field at any time. In the case of an injury or other reasons, a team may finish with less than 6 players.
  - a. There will be no offside violations.
3. No punts or drop kicks allowed. If a goalie catches the ball, they must throw the ball.
4. **TIMING:** The game will consist of 10-minute halves with a 3-minute halftime.

- a. The clock will continuously run throughout the game and there are no timeouts.
5. **OVERTIME:** If a game is tied at the end of regulation, there will be a 5-minute golden goal period.
  - a. If the game remains tied, there will be a shootout with the 4 players on the court at the end of regulation. Shots will be taken from the three-point line with no goalkeeper.
    - i. In the championship game, there will be an unlimited golden goal period.
6. **MERCY RULE:** If there is a 5-goal difference with 3 minutes remaining, the game is over.
7. **GOAL BOX:** The goal box is outlined with red tape.
  - a. Players, both offensive and defensive, are prohibited from touching the ball in the goal box.
    - i. If a defensive player touches the ball, it will count as a goal. If an offensive player touches the ball, it will be direct free kick to the defensive team.
  - b. Players may pass through the goal box without touching the ball.
8. **SUBSTITUTIONS:** All substitutes must stay in the benches on their respective courts. Substitutions may only be made after goals.
9. **FOULS/VIOLATIONS:** Teams are responsible for calling their own fouls and violations. All kicks as a result are considered a direct free kick.
10. **OUT OF BOUNDS:** If a ball goes out of bounds, the team that did not cause the ball to go out of bounds will be given a direct free kick the ball in from the spot closest to where the ball went out of bounds.
  - a. The ball is considered out of bounds when:
    - i. It goes between the wall and divider onto the next court.
    - ii. Enters the goal on the side of the field.
11. **NO SLIDE TACKLES:** Slide tackles are prohibited.
12. **NO OFFSIDES:** There is no offsides in 6v6 indoor soccer.

**INTRAMURAL POLICIES:**

1. All players are bound by the policies set forth in [Intramural Sports Participant Guide](#).
2. If wearing a UConn Rec provided pinnie, player must wear a short- or long-sleeve shirt under the pinnie. Cutoff shirts or tank tops are not allowed under a UConn Rec pinnie.
3. **WEARING JEWELRY IS NOT PERMITTED.** Players cannot tape jewelry and will not be able to participate until all jewelry has been removed.

**SPORTSMANSHIP:** Good sportsmanship is required of all participants. Players, coaches, and spectators are to always conduct themselves properly. UConn Recreation reserves the right to suspend or disqualify groups or individuals for unsportsmanlike conduct at any time. Unsportsmanlike conduct before, during, and/or after a game (event) will not be tolerated.

If you have any questions, please email the  
Competitive Sports Office at [competitivesports@uconn.edu](mailto:competitivesports@uconn.edu)