

**IMPORTANT DATES:**

Registration Dates: May 20, 2024 to May 22, 2024  
Pool Play Dates: May 28, 2024 to July 24, 2024  
Playoff Bracket Released: July 18, 2024  
Playoff Dates: July 30, 2024 to August 6, 2024

**GAME DAYS & TIME:** Tuesday and Wednesday – Games start at 5:15pm

**GAME LOCATION:** Recreation Field Complex (510 Jim Calhoun Way, Storrs, CT 06269)

**DIVISION OF COMPETITION:** Open

**MINIMUM NUMBER OF PLAYERS:** 9

**TEAM COST:** \$250

**TEAM REGISTRATION:** Captains must purchase their spot via the [Summer Softball Team Registration page](#). Once the team's registration has been purchased, the team will be created in the [Fusion Play app](#) for players to register and join the team. Please provide your team's name when prompted during registration.

**ELIGIBILITY:** All players must have an active UConn NetID to register on the Fusion Play app. Players are not required to have an active UConn Rec membership to participate.

**FORMAT:** Double round robin pool play followed by a single-elimination playoff. Ties will be broken based on the Tie-Breaking Procedures found in the Intramural Sports Participants Guide.

**FORFEIT PROCEDURE:** If a team fails to have the minimum number of players at the scheduled game time, the opposing team who is present will have the following options:

1. Take the win by forfeit at that time. No contest will be played.
2. Choose to wait until the opponent arrives to compete. However, the official game time will start running as scheduled. The game will commence once the opponents arrive with whatever game time is remaining and the score at 3-0, in favor of the waiting team. If the opposing team is not ready to play 10 minutes after game time, the Staff will declare a forfeit win for the waiting team.

**GAME RULES:** Games are governed by NIRSA Slow Pitch Softball rules.

- General Rules
  - **Games are self-officiated.**
  - Games will be 7 innings. No new inning may start after 6:45pm.
  - Games called due to weather are official after 4 innings.
  - Mercy Rule: The game will end if one team is leading by 15 runs or more after the 5th inning.
- Equipment
  - Players must furnish their own gloves.
  - Rubber cleats (of molded variety) and tennis/running shoes will be permitted.  
**ABSOLUTELY NO METAL/PLASTIC SPIKES, SCREW-INS, BARE FEET, FIVE-FINGER SHOES OR SANDALS OF ANY TYPE.**
  - Bats must be USA Softball certified softball bats. Bats must be approved by UConn Rec staff prior to the game and carry an approved sticker.
    - For a list of approved bats: <https://www.usasoftball.com/certified-equipment/>
    - If a player is found using an unapproved bat, they are automatically out and are ejected from the game.
  - All catchers must wear a catcher's mask (will be provided by the department).
  - Batting helmets are not required. All players wishing to wear one must provide their own.

- Players/Batting Order/Fielders
  - Each team must have 9 players to start the game. In the case of an injury or other reasons, the team can finish with less than 9 players.
  - Teams may play with a 10<sup>th</sup> fielder if they have enough players available.
  - Teams will bat all players present in a continuous batting order. Players may switch in and out of the field at any time during the game.
- Pitching
  - The count will start at 1 ball and 1 strike for every batter.
  - Pitches must be delivered with a perceptible arc and reach a height of at least 6 feet from the ground, while not exceeding maximum height of 12 feet from the ground. The players will call a “illegal pitch” if the ball does not meet these requirements.
    - The batter has the right to swing at an illegal pitch. After swinging, it will no longer be considered an illegal pitch, and the result of the play will stand.
  - Any pitch hitting the plate or strike mat, or that the batter swings and misses, or is declared a foul ball, will be called a strike.
    - All other pitches (including illegal pitches not swung at) will be called a ball.
  - A batter is declared out when with 2 strikes, they hit a second foul ball.
- Batting/Baserunning
  - Players must attempt a full swing; bunts of any kind (including slap bunts) are illegal. The batter is immediately declared out and all runners must return to the base previously occupied before the pitch.
  - A runner must try to avoid contact with the catcher/fielder(s) on close plays at all bases. If they do not attempt to avoid the fielder, the runner will be automatically called out. The player may be ejected if there is excessive contact, with safety the priority. Sliding is not mandatory. Players may choose to avoid contact by either: sliding, going around the fielder(s), jumping over them, or giving themselves up. Fielders/catchers must not block the bases or the base paths when they are not making a play.
  - Runners must not leave the base until the ball is contacted by the batter.
  - Stealing is prohibited.
- Ground Rules
  - All balls hit over the fence in left/center field are declared a home run.
  - All players not in the field or batting/running must outside the fence behind home plate.
    - Exception: A first/third base coach may be on the field for the batting team.

**INTRAMURAL POLICIES:**

1. All players are bound by the polices set forth in [Intramural Sports Participant Guide](#).
2. **WEARING JEWELRY IS NOT PERMITTED.** Players cannot tape jewelry and will not be able to participate until all jewelry has been removed.

**SPORTSMANSHIP:** Good sportsmanship is required of all participants. Players, coaches, and spectators are to conduct themselves properly at all times. UConn Recreation reserves the right to suspend or disqualify groups or individuals for unsportsmanlike conduct at any time. Unsportsmanlike conduct before, during, and/or after a game (event) will not be tolerated.

If you have any questions, please email the  
Competitive Sports Office at [competitivesports@uconn.edu](mailto:competitivesports@uconn.edu)